

## ABSTRACT OF THE DISCLOSURE

In the game, instead of filling up an entire board as is done in the known Othello® game, a certain amount of moves are made by the game, such as two moves, while the player makes a same amount of moves. The game moves first, followed by the player. The moves flank or bound and convert at least one of the opposing chips to a chip belonging to the entity making the move. For example, upon a game move, at least one player chip is bounded or flanked by game chips and converted to a game chip. Likewise, upon a player move, at least one game chip is converted to a player chip. The game and player go back and forth in that manner until each of the game moves and player moves is exhausted. The player's remaining chips are assigned values that total to an award for the player.